

Name: Zombie Wolf

Align: NE

Type: Medium Undead

Languages: /

CR: 1/2

	Score	Mod		Score	Mod		Total	Class	Misc
STR	15	2	INT	-	-	F	0	0	
DEX	13	1	WIS	10	0		1	0	
CON	-	-	CHA	10	0		3	3	

BAB	1	StrAtk	3	CMB	3	HD	2	8
		exAtk	2		CMD		14	HP

AC	13	T	11	FF	12	ChPe		INIT	1
AR		DG		DF		MxDx		DR	5/S
SH		NA	2	M		%Fail		SPD	50ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Special Qualities - Staggered	
Feats - Toughness	
Traits - Low-Light Vision	
Traits - Scent	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
Slam	3	1d6+2	x2	/	B	/
Bite	3	1d6+2	x2	/	P, S	Trip

[illegible]

Abilities	CL	Stat	Conc	0	S	25	M	100	L	40
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CR: 1/2

	Score	Mod		Score	Mod		Total	Class	Misc
STR	15	2	INT	-	-	F	0	0	
DEX	17	3	WIS	10	0	R	3	0	
CON	-	-	CHA	10	0	W	3	3	

BAB	1	StrAtk	3		CMB	3	HD	2	8
		exAtk	4		CMD	16	HP	11	

AC	15	T	13	FF	12	ChPe		INIT	3
AR		DG		DF		MxDx		DR	
SH		NA	2	M		%Fail		SPD	60ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Special Attack - Quick Strikes	
Feats - Toughness	
Traits - Low-Light Vision	
Traits - Scent	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
Slam	3	1d6+2	x2	/	B	/
Bite	3	1d6+2	x2	/	P, S	Trip

[illegible]

Abilities	CL	Stat	Conc	S	M	L
			0	25	100	400

[illegible][illegible]

Name: Plague Zombie Wolf

Align: NE

Type: Medium Undead

Languages: /

CR: 1/2

	Score	Mod		Score	Mod		Total	Class	Misc
STR	15	2	INT	-	-	F	0	0	
DEX	13	1	WIS	10	0	R	1	0	
CON	-	-	CHA	10	0	W	3	3	

BAB	1	StrAtk	3		CMB	3	HD	2	8
		exAtk	2		CMD	14	HP	11	

AC	13	T	11	FF	12	ChPe		INIT	1
AR		DG		DF		MxDx		DR	
SH		NA	2	M		%Fail		SPD	50ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Special Qualities - Staggered	
Feats - Toughness	
Traits - Low-Light Vision	
Traits - Scent	
Special Attack - Death Burst	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
Slam	3	1d6+2	x2	/	B	Rot Disease
Bite	3	1d6+2	x2	/	P, S	Trip, Rot Disease

[illegible]

Abilities	CL	Stat	Conc	0	S	25	M	100	L	40
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[illegible][illegible]

CR: 1

[illegible]

CR: 1

AC	15	T	11	FF	14	ChPe		INIT	1
AR		DG		DF		MxDx		DR	5/S
SH		NA	4	M		%Fail		SPD	50ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Special Qualities - Staggered	
Feats - Toughness	
Traits - Low-Light Vision	
Traits - Scent	
Special Ability - Channel Resistance +2	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
Slam	3	1d6+2	x2	/	B	/
Bite	3	1d6+2	x2	/	P, S	Trip

[illegible]

Abilities	CL	Stat	Conc	S	M	L
			0	25	100	400

[illegible][illegible]

CR: 1/2

	Score	Mod		Score	Mod		Total	Class	Misc
STR	15	2	INT	-	-	F	0	0	
DEX	13	1	WIS	10	0	R	1	0	
CON	-	-	CHA	10	0	W	3	3	

BAB	1	StrAtk	3		CMB	3	HD	2	8
		exAtk	2		CMD	14	HP	11	

AC	13	T	11	FF	12	ChPe		INIT	1
AR		DG		DF		MxDx		DR	5/S
SH		NA	2	M		%Fail		SPD	50ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Special Qualities - Staggered	
Feats - Toughness	
Traits - Low-Light Vision	
Traits - Scent	
Special Attacks - Grab	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
Slam	3	1d6+2	x2	/	B	/
Bite	3	1d6+2	x2	/	P, S	Trip

[illegible]

Abilities	CL	Stat	Conc	S	M	L
			0	25	100	400

[illegible][illegible]

Name: Cursed Zombie Wolf

Align: NE

Type: Medium Undead

Languages: /

CR: 1

	Score	Mod		Score	Mod		Total	Class	Misc
STR	15	2	INT	-	-	F	0	0	
DEX	13	1	WIS	10	0	R	1	0	
CON	-	-	CHA	10	0	W	3	3	

BAB	1	StrAtk	3	CMB	3	HD	2	8
		exAtk	2		CMD		14	HP

AC	13	T	11	FF	12	ChPe		INIT	1
AR		DG		DF		MxDx		DR	5/S
SH		NA	2	M		%Fail		SPD	50ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Special Qualities - Staggered	
Feats - Toughness	
Traits - Low-Light Vision	
Traits - Scent	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
Slam	3	1d6+2	x2	/	B	Curse
Bite	3	1d6+2	x2	/	P, S	Trip

[illegible]

Abilities	CL	Stat	Conc	0	S	25	M	100	L	40
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Name: Skeleton Wolf

Align: NE

Type: Medium Undead

Languages: /

CR: 1/3

	Score	Mod		Score	Mod		Total	Class	Misc
STR	13	1	INT	-	-	F	0	0	
DEX	17	3	WIS	10	0	R	3	0	
CON	-	-	CHA	10	0	W	2	2	

BAB	0	StrAtk	1	CMB	1	HD	1	8
		exAtk	3		CMD		14	HP

AC	15	T	13	FF	12	ChPe		INIT	7
AR		DG		DF		MxDx		DR	5/B
SH		NA	2	M		%Fail		SPD	50ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Immunity - Cold	
Feats - Improved Initiative	
Traits - Low-Light Vision	
Traits - Scent	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
2x Claw	1	1d6+1	x2	/	P, S	/
Bite	1	1d6+1	x2	/	P, S	Trip

[illegible]

Abilities	CL	Stat	Conc	0	S	25	M	100	L	40
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CR: 1/2

AC	15	T	13	FE	12	ChPe		INIT	7
AR		DG		DF		MxDx		DR	5/B
SH		NA	2	M		%Fail		SPD	50ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Immunity - Cold	
Feats - Improved Initiative	
Traits - Low-Light Vision	
Traits - Scent	
Special Ability - Fast Healing 1	
Special Ability - Channel Resistance +4	
Special Quality -Deathless	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
2x Claw	1	1d6+1	x2	/	P, S	/
Bite	1	1d6+1	x2	/	P, S	Trip

[illegible]

Abilities	CL	Stat	Conc	S	M	L
			0	25	100	400

[illegible][illegible]

CR: 1/2

AC	15	T	13	FE	12	ChPe		INIT	7
AR		DG		DF		MxDx		DR	5/B
SH		NA	2	M		%Fail		SPD	50ft

[illegible]

Racial Abilities, Traits, Feats and Special Abilities	
Traits - Undead Traits	
Immunity - Fire	
Feats - Improved Initiative	
Traits - Low-Light Vision	
Traits - Scent	
Vulnerability - Cold	
Special Ability - Fiery Aura	
Special Ability - Fiery Death	

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
2x Claw	1	1d6+1+1d6(fire)	x2	/	P, S	/
Bite	1	1d6+1+1d6(fire)	x2	/	P, S	Trip

[illegible]

Abilities	CL	Stat	Conc	S	M	L
			0	25	100	400

[illegible][illegible]