

Name: Tengu Cleric of Undead Animals

Align: LE

Type: Medium Humanoid(Tengu)

Languages: Common, Tengu

CR: 7

	Score	Mod	Score	Mod	Total	Class	Misc
STR	14	2	INT	8	-1	F	6
DEX	12	1	WIS	19	4	R	5
CON	10	0	CHA	13	1	W	10

BAB	6	StrAtk	8	CMB	8	HD	8
		DexAtk	7	CMD	19	HP	44

AC	19	T	11	FF	18	ChPe	-3
AR	8	DG		DF		MxDx	2
SH		NA		M		%Fail	30
				INIT			5
				DR			
				SPD			30ft

Skill	Tot	Skill	Tot
Knowledge (Religion)	6		0
Perception	8		0
	0		0
	0		0
	0		0
	0		0
	0		0
	0		0
	0		0
	0		0

Racial Abilities, Traits, Feats and Special Abilities	
Racial - Sneaky	Class - Domain Death(Undead)
Racial - Carrion Sense	Domain - Death's Kiss
Racial - Swordtrained	Domain - Death's Embrace
Racial - Low-light Vision	Bonus Feat - Command Undead
Class - Aura (Lawfull Evil)	Feat - Improved Initiative
Class - Spontaneous Casting Negative	Feat - Toughness
Class - Channel Energy Negative 4d6 6/day	Feat - Channel Smite
Class - Halberd Proficiency	Feat - Lightning Reflex
Class - Unlife Healer	Feat - Extra Channel

Attack Name	To Hit	Damage	Crit	Range	Type	Notes
Bite	8	1d3+2	20/x2	/	P, S	Natural Attack
Halberd +1	9/4	1d10+4	x3	/	P/S	Magic +1
Bastard Sword	9/4	1d10+2	19-20/x2	/	S	Masterwork
Greatsword	9/4	2d6+3	19x20/x2	/	S	Masterwork

Abilities CL  Stat  Conc  S  M  L

Item	W	Qty	Item	W	Qty
Chainmail +1	40	1			
Bracers of Armor +1	1	1			
Quick Runner's Shirt	-	1			
Potions of Cure Serious Wound	-	1			

Name	Time	LVL	DC
Bleed	Will	0	14
Detect Magic	Will	0	14
Light	Will	0	14
Spark	Will	0	14
Command	1/d	1	15
Curse Water	1/d	1	15
Detect Good	1/d	1	15
Magic Weapon	1/d	1	15
Protection from Good	1/d	1	15
Cause Fear (D)	1/d	1	15
Align Weapon	1/d	2	16
Bull's Strength	1/d	2	16
Detect Magic, Greater	1/d	2	16
Sound Burst	1/d	2	16

Name	Time	LVL	DC
Ghoul Touch (D)	1/d	2	16
Final Sacrifice	1/d	3	17
Sadomasochism	1/d	3	17
Shield of Sarkness	1/d	3	17
Skeleton Crew	1/d	3	17
Animate Death (D)	1/d	3	17
Aura of Doom	1/d	4	18
Curse Terrain	1/d	4	18
Summon Monster IV	1/d	4	18
Enervation (D)	1/d	4	18
			14
			14
			14
			14

